

# Educational machines and how they work

**AU Research Webinar Series**

**Jon Dron, 4th June 2020**





**How could this be used for learning and teaching?**

**The stick becomes a technology  
when we add methods (and  
maybe other stuff)**

**The same is true of all technologies.**

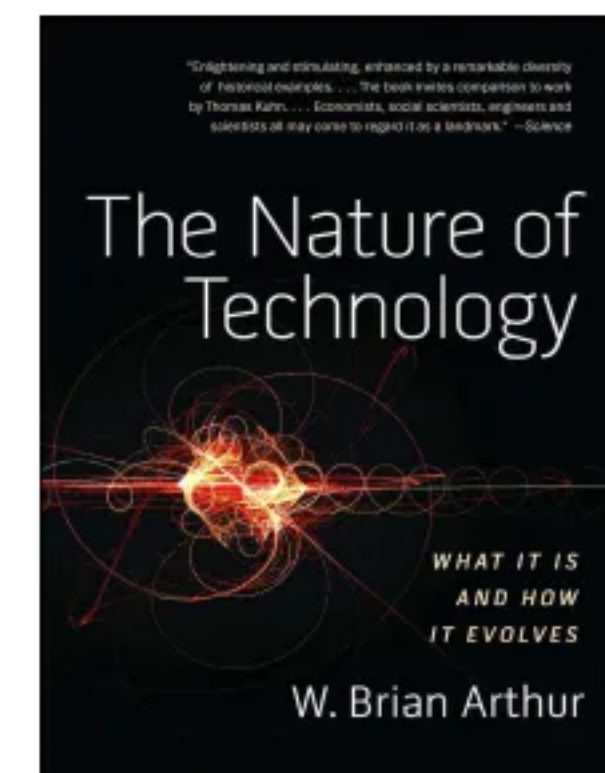
**Stupid question: *does the use of screws in classrooms improve learning?***

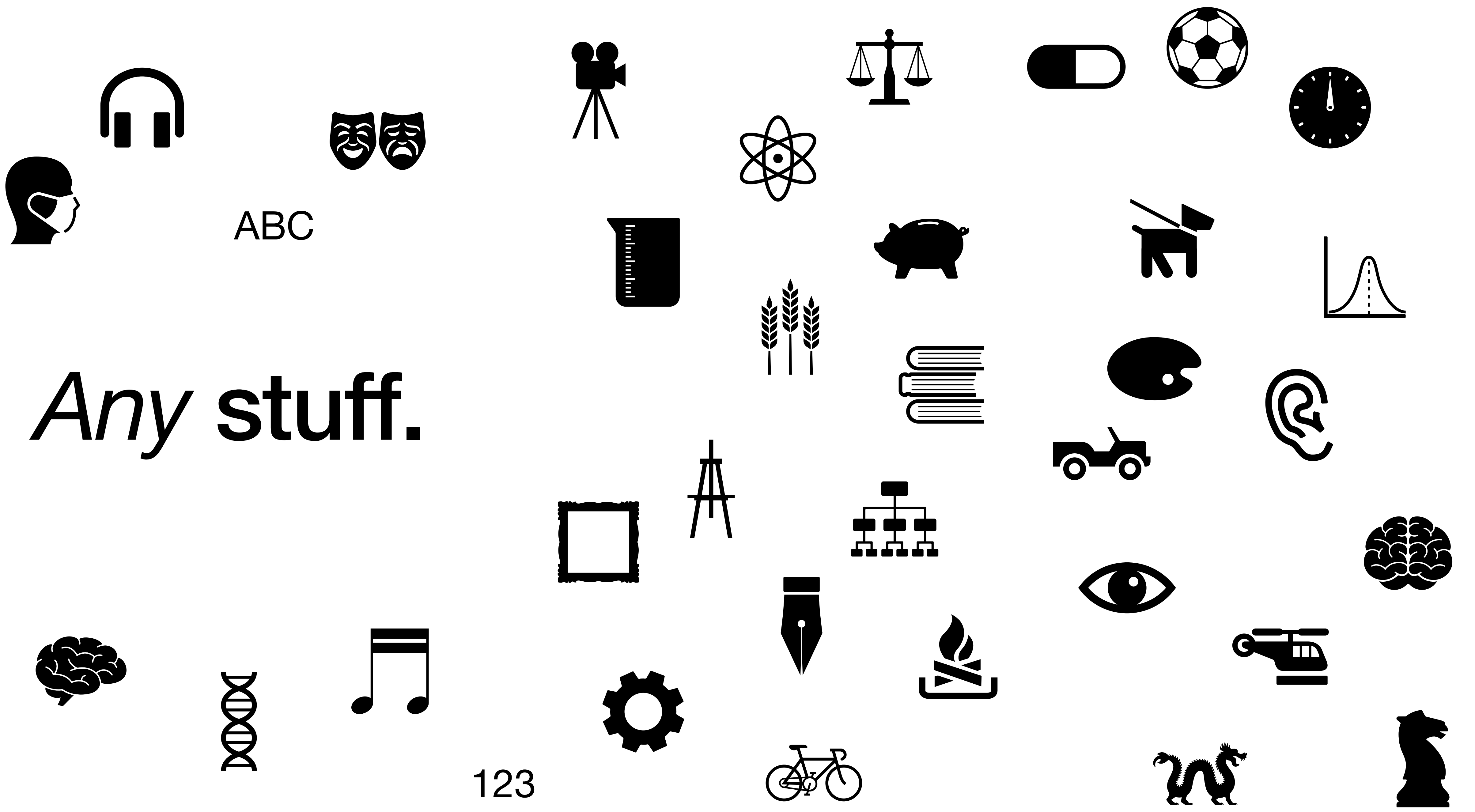
**Similarly stupid question: *does the use of computers in classrooms improve learning?***

**Equally stupid question: *does the use of <insert preferred teaching method here> in classrooms improve learning?***

# Technology: The ways we organize stuff to do stuff

More formally, **an orchestration of phenomena to our use** (W.Brian Arthur)





ABC

*Any* stuff.

123

# A noun and a verb

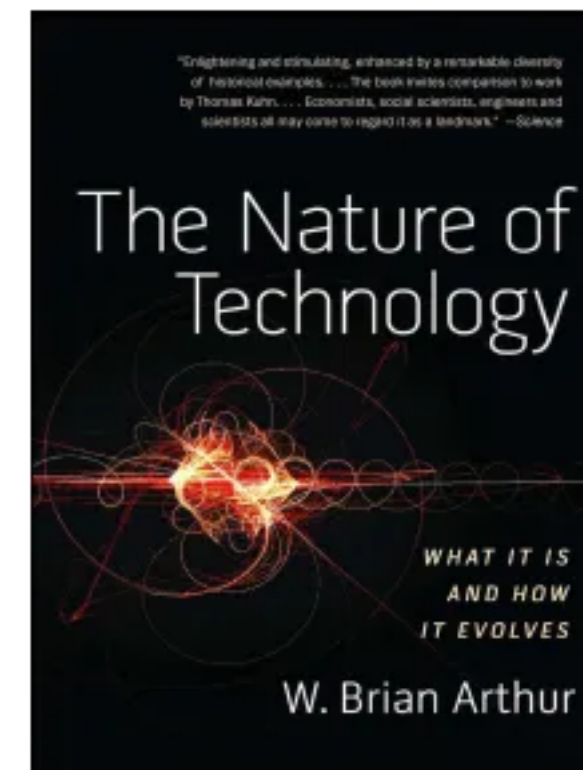
I am using writing to write something written

Painters paint paintings

Production lines produce productions

**Teaching methods teach**

# All technologies are assemblies

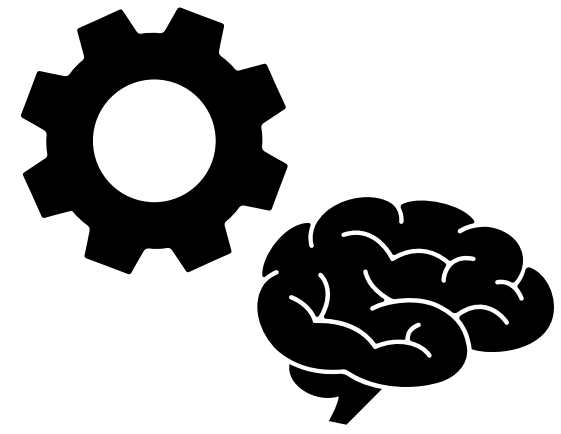


# Almost all technologies are assemblies of *other* technologies



**Pedagogies (methods of teaching) are technologies too**

**(and always parts of other assemblies)**



# Machines in our minds

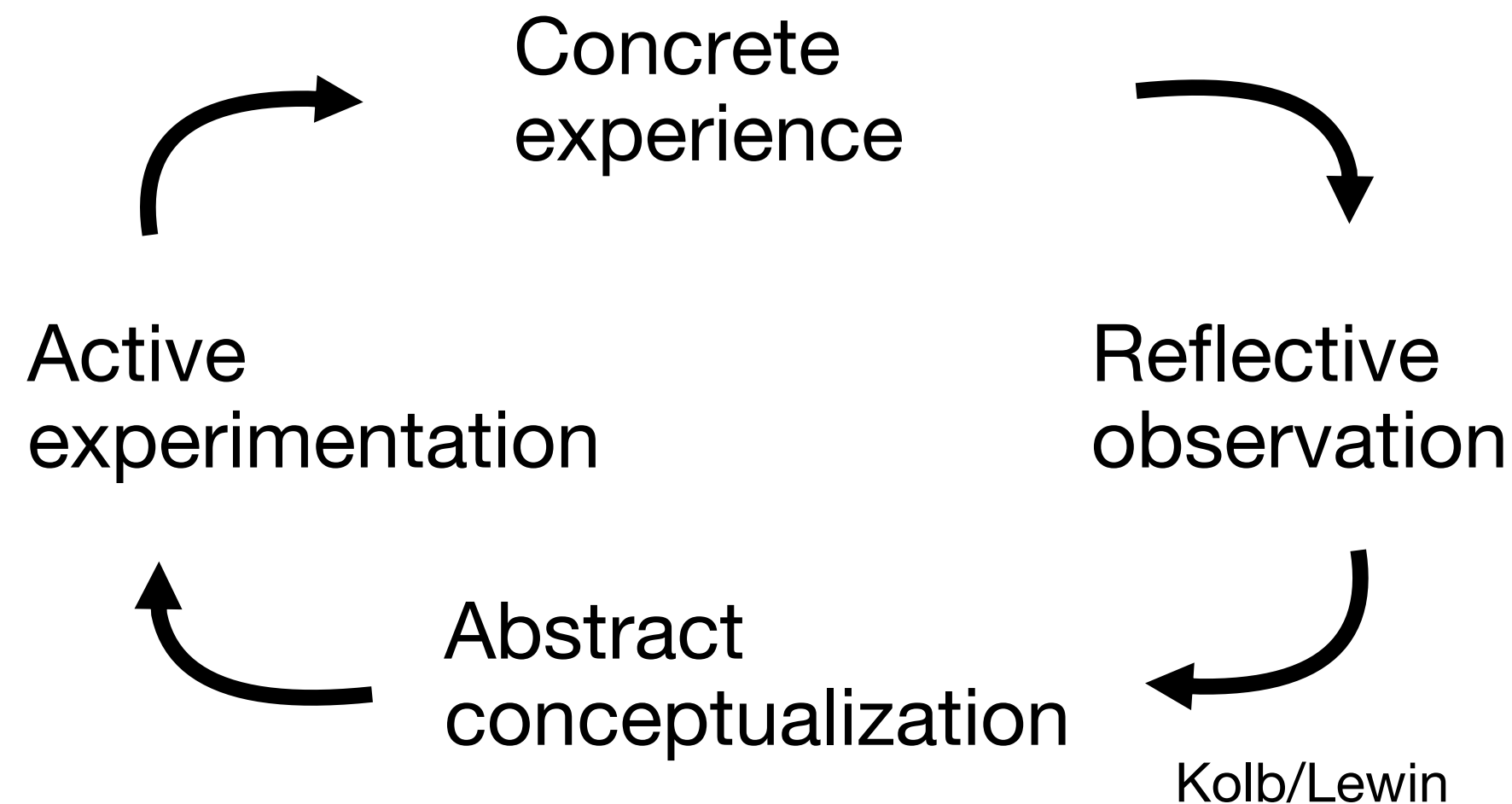
Tell me and I forget, teach me and I may remember,

involve me and I learn.

Franklin

Criticize the work, not the student

The compliment sandwich



1. Encourage contact between students and faculty
  2. Develop reciprocity and cooperation among students
  3. Encourage active learning
  4. Give prompt feedback
  5. Emphasize time on task
  6. Communicate high expectations
  7. Respect diverse talents and ways of learning
- Chickering and Gamson

Don't punish or reward

Kohn

1. Gaining attention
2. Informing participants of objectives
3. Stimulating recall of prior learning
4. Presenting the content
5. Providing learning guidance
6. Eliciting performance
7. Providing feedback
8. Assessing performance
9. Enhancing retention and transfer

Gagne

Tell 'em what you are going to tell 'em, tell 'em, tell 'em what you told 'em

# Learning technology

*/'lərnɪŋ/ /tek'nɒləʒi/*

*noun and verb*

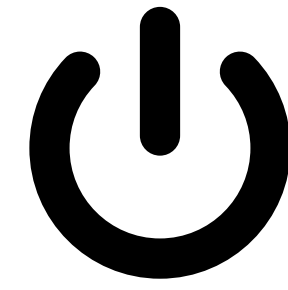
**A technology which includes one or more pedagogies as part of its assembly**

**We don't just  
*use*  
technologies.**

***We participate in  
them.***

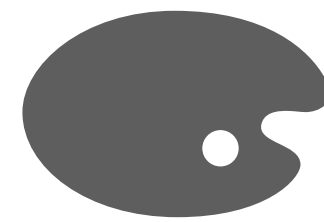
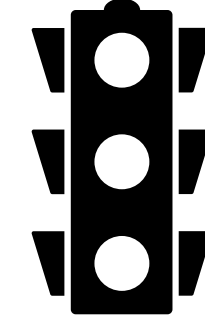
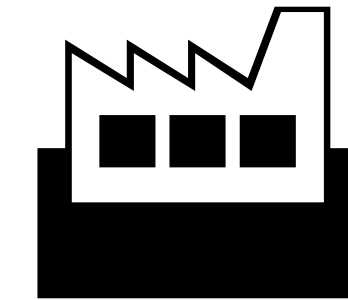
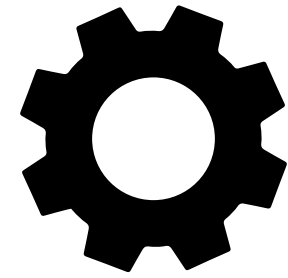


<https://flic.kr/p/2iCkb3V>



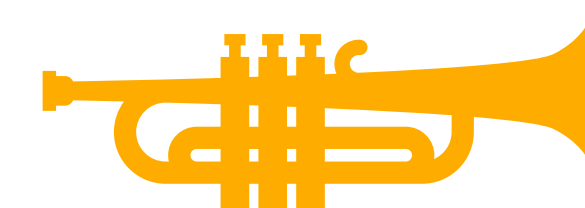
# Hard participation

Our participation is predetermined



# Soft participation

We are active orchestrators of phenomena





Hard  
technologies  
are complete.  
We can use  
them  
correctly

<https://flic.kr/p/ouqPu9>



**Softness is  
an absence.**

**We can use  
soft  
technologies  
well**

**Nearly all technologies are  
assemblies of soft and hard.**

**Softness and hardness  
depend upon your  
point of view.**



Image by Jules Feiffer, from The Phantom Tollbooth, by Norton Juster

**It's the assembly  
that matters.**



# You can add methods/tools to hard technologies to make them softer



Richard Dean Anderson as MacGyver

# You can add constraints/rules to soft technologies to make them harder



# Harder pedagogies

1894

“I believe it is not possible for common popular instruction to advance a step, so long as formulas of instruction are not found which make the teacher...merely the mechanical tool of a method.”

[https://openlibrary.org/books/OL7244777M/How\\_Gertrude\\_teaches\\_her\\_children](https://openlibrary.org/books/OL7244777M/How_Gertrude_teaches_her_children)

2010

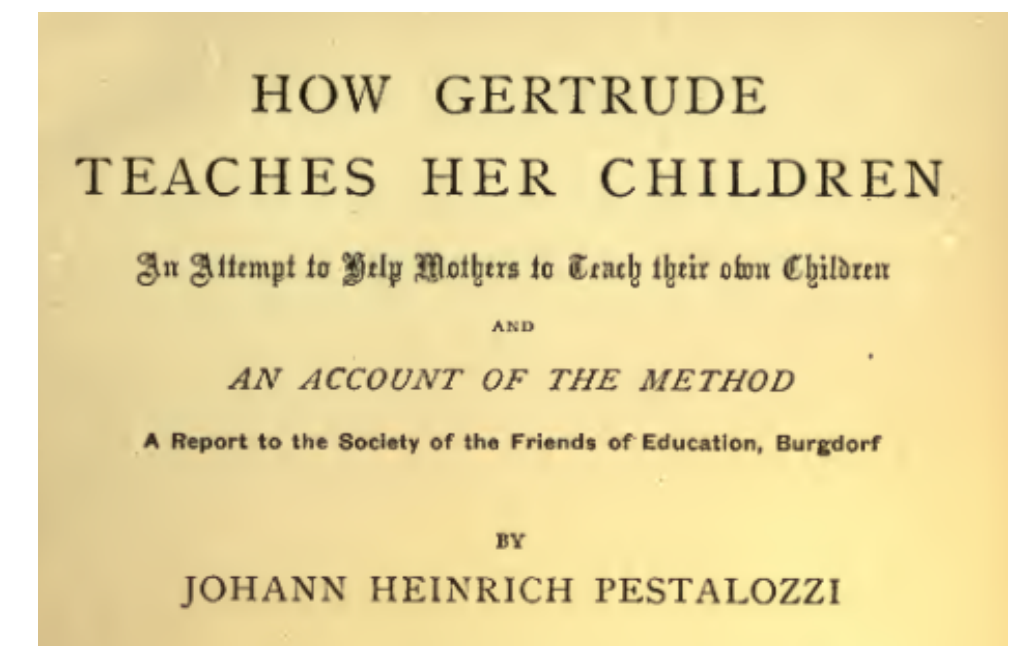
*Script for Day: 053*

*TITLE: Reading and enjoying literature/ words with “b”*

*TEXT: The Bath*

*LECTURE: Assemble students on the rug or reading area. . . . Give students a warning about the dangers of hot water. . . . Say, “Listen very quietly as I read the story.” . . . Say, “Think of other pictures that make the same sound as the sound bath begins with.”*

Schwartz, B. (2015). *Why We Work*. Simon & Schuster/ TED.



# Softer pedagogies



<https://flic.kr/p/Er4hEx>



<https://flic.kr/p/iRBaxm>



<https://flic.kr/p/824UaJ>

**All pedagogies are at least a bit  
soft (to the teacher)**

**But...**

**Designated teachers are not the  
only teachers**



**We don't just *participate* in learning technologies.**

**We *co-participate*.**



# Not just designated teachers...

Textbook  
authors

Tech support  
staff

Course/program  
boards

Graphic  
designers

Curriculum  
designers

Administrators

Other students

Institutional  
regulators

Learning  
designers

Application  
developers

Editors

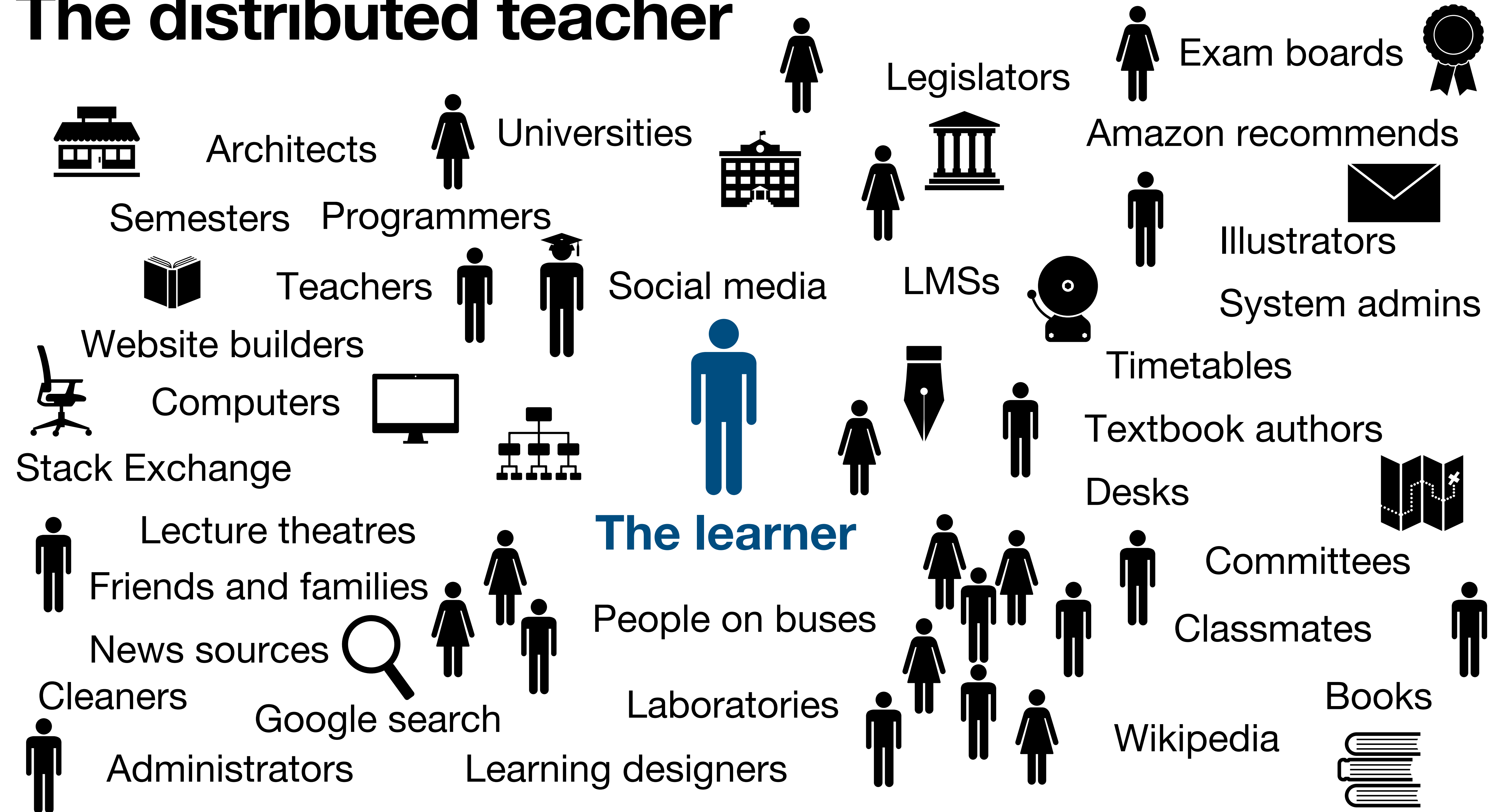
**above all,**

**the learners themselves**





# The distributed teacher



Learning is not *entailed* by  
teaching methods

Learning can at best be *enabled*  
by teaching methods

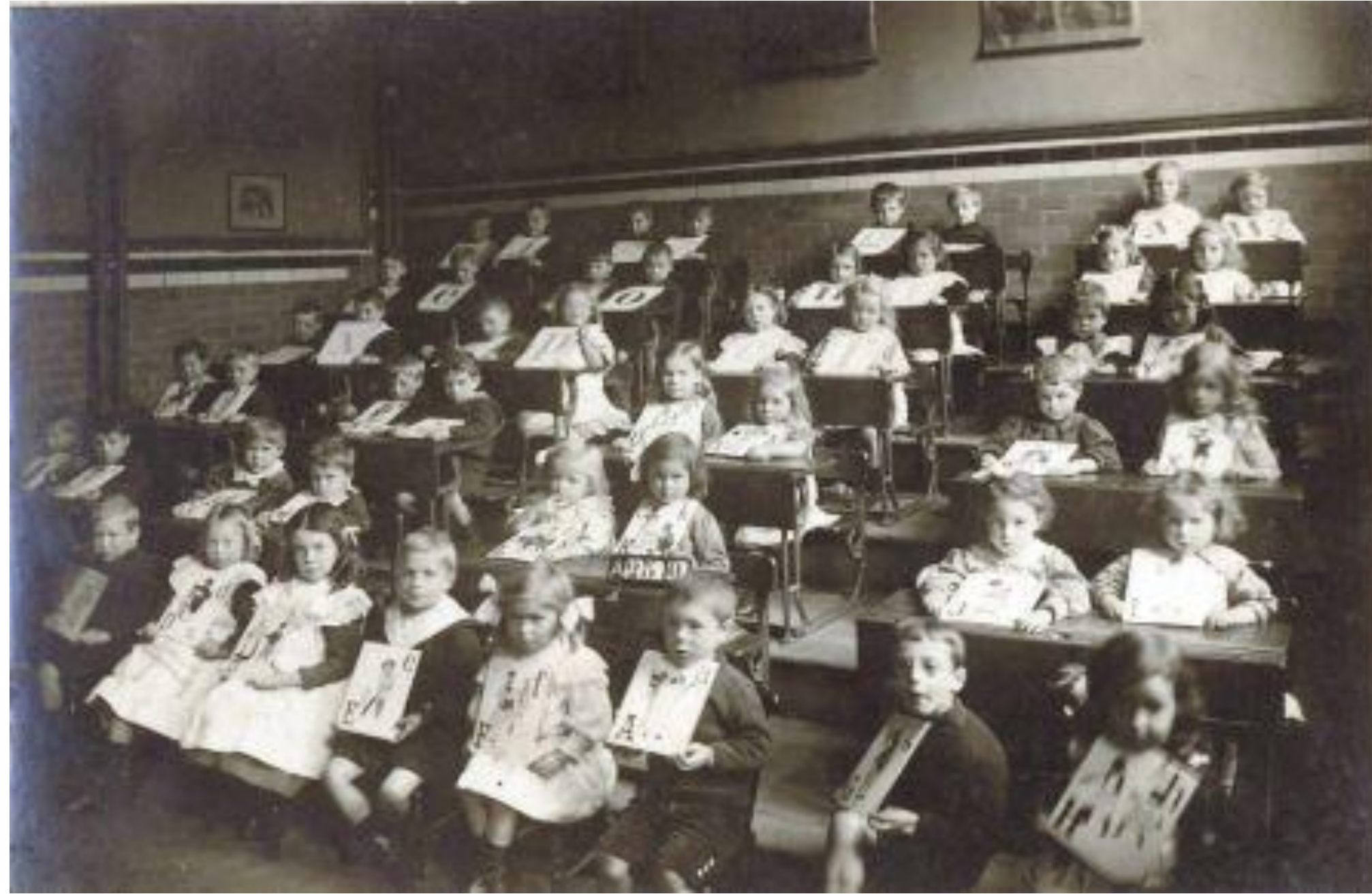
E.g.



<https://flic.kr/p/Y6Kbf6>

**‘Bad’ teaching works better (on average) than ‘good’ teaching**

E.g.



<https://flic.kr/p/7GFSFA>

**No teacher at all - not  
(necessarily) a problem**

E.g.

$\Sigma\sigma$

# The two sigma problem

E.g.

Home

- My home
- Site pages
- My profile
- Current course
  - COMP266 R3
    - Participants
    - Activities
    - General
    - Orientation...
    - Site design...
    - HTML Site Building
      - Learn the elements of HTML.
    - CSS Site Styling...
    - Script Use and Augmentation...
    - Writing JavaScript...
    - Using Libraries...
    - Using External Data Sources...
    - Course Evaluation...
    - Acknowledgment
- My courses

Administration

- Course administration
  - Users
  - AU Course Links
  - Reports
  - Grades
- Switch role to...
- My profile settings
- Site administration

your progress

## Welcome to COMP 266

Computer Science 266: Introduction to Web Programming is designed to teach beginners how to program for the Web in HTML and JavaScript.

Before starting, read the [Student Manual](#). It contains general information you need to complete an AU course successfully. If this is your first Athabasca University course, do the [Moodle Orientation](#). The Study Guide takes you step-by-step through the course. Begin with Unit 0.

If you have any questions, please contact our [Student Success Centre](#).

Course News and Announcements

The Landing  
AU's social learning network. You will need to log in using your AU ID and password to see the COMP 266 group on the landing.

Portfolio **32 new**  
Upload your final portfolio files here.

COMP 266 Course Coordinator  
Your tutor (sometimes referred to as your Academic Expert) is Mushtaq Ahmad.

Tutor Wiki (PRIVATE)

Orientation  
How to complete COMP 266 successfully. **0**  
Expected duration: around 5 hours

Unit 0: Orientation  
Unit 0 Self-test **5 open**

Site design  
Everything you do in the rest of the course is based on this design. **1**

The Student Success Centre is here for you.  
How We Can Help  
Using the Request System  
[Make a Request](#)  
AU Resources for Students

Latest news

Add a new topic...

11 Dec, 11:40  
jond  
Course evaluation project

29 Sep, 16:02  
fstweb  
Mobile Device Battery Performance Survey

15 Dec, 11:13  
jodymc  
FST Student Success Centre  
[Order topics ...](#)

COMP 266 Landing group  
The Landing is where all the interaction takes place on this course and where you should post reflections, seek and give help, explore the FAQs, find and share useful bookmarks, and engage with others on the course.

Help

COMP 266 Syllabus  
Library Help Centre  
SCIS Virtual Help Desk  
Using APA  
Using Moodle

News from outside sources

Front Page - Ajaxian  
Scaling up CSS

Mobile Proxies: A New Era  
Dawns

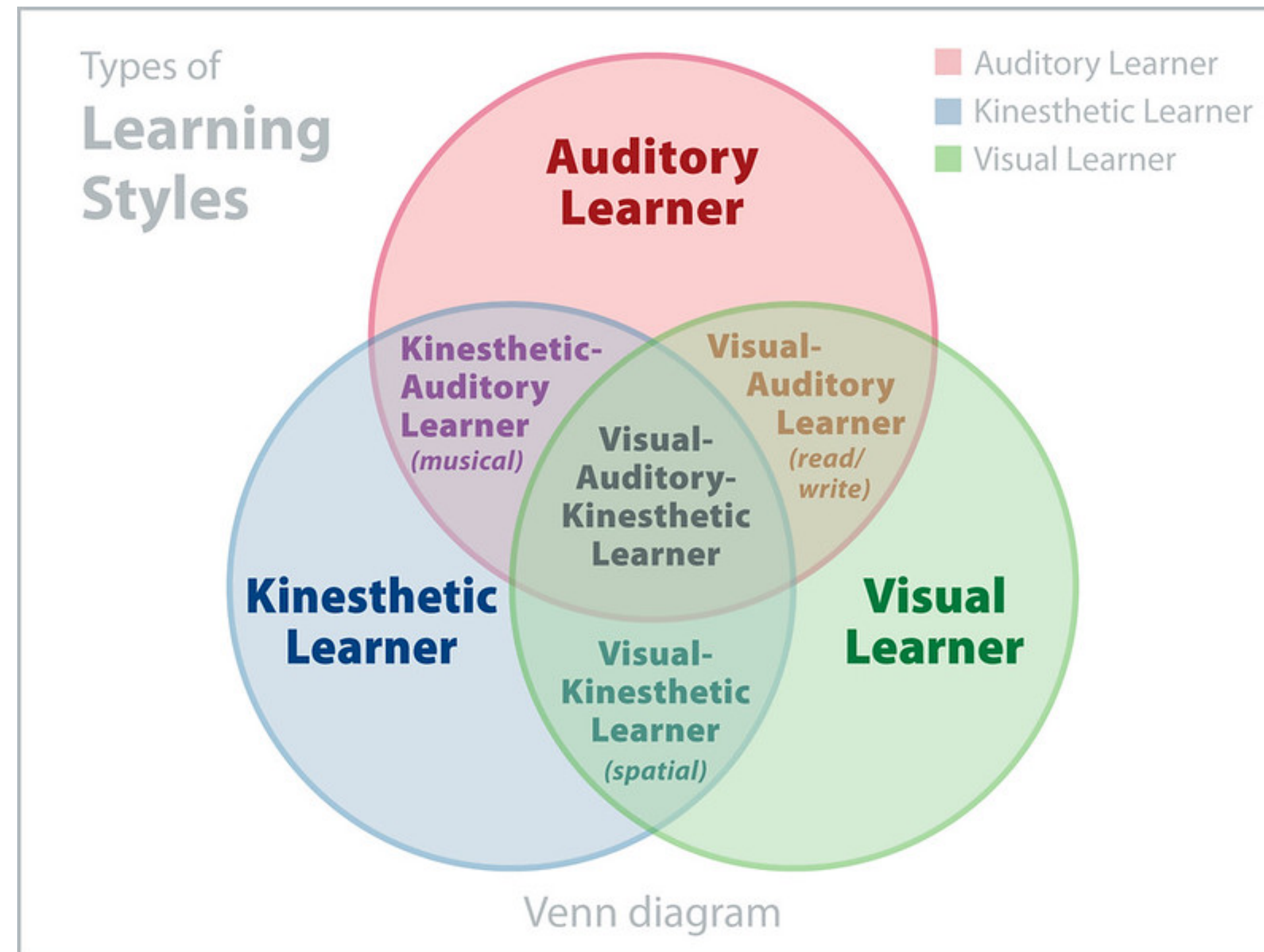
Here comes Traversty  
traversing the DOM  
<http://feeds.feedburner.com/>  
Failed with code: A feed



**No significant difference  
(on average)**

E.g.

# Being-taught habits (AKA learning styles)



<https://flic.kr/p/UnmNA6>

**Reductive educational research**

**“Everything works” (Hattie, 2013)**

**Equally true:**

**“Nothing works” (Dron, today)**

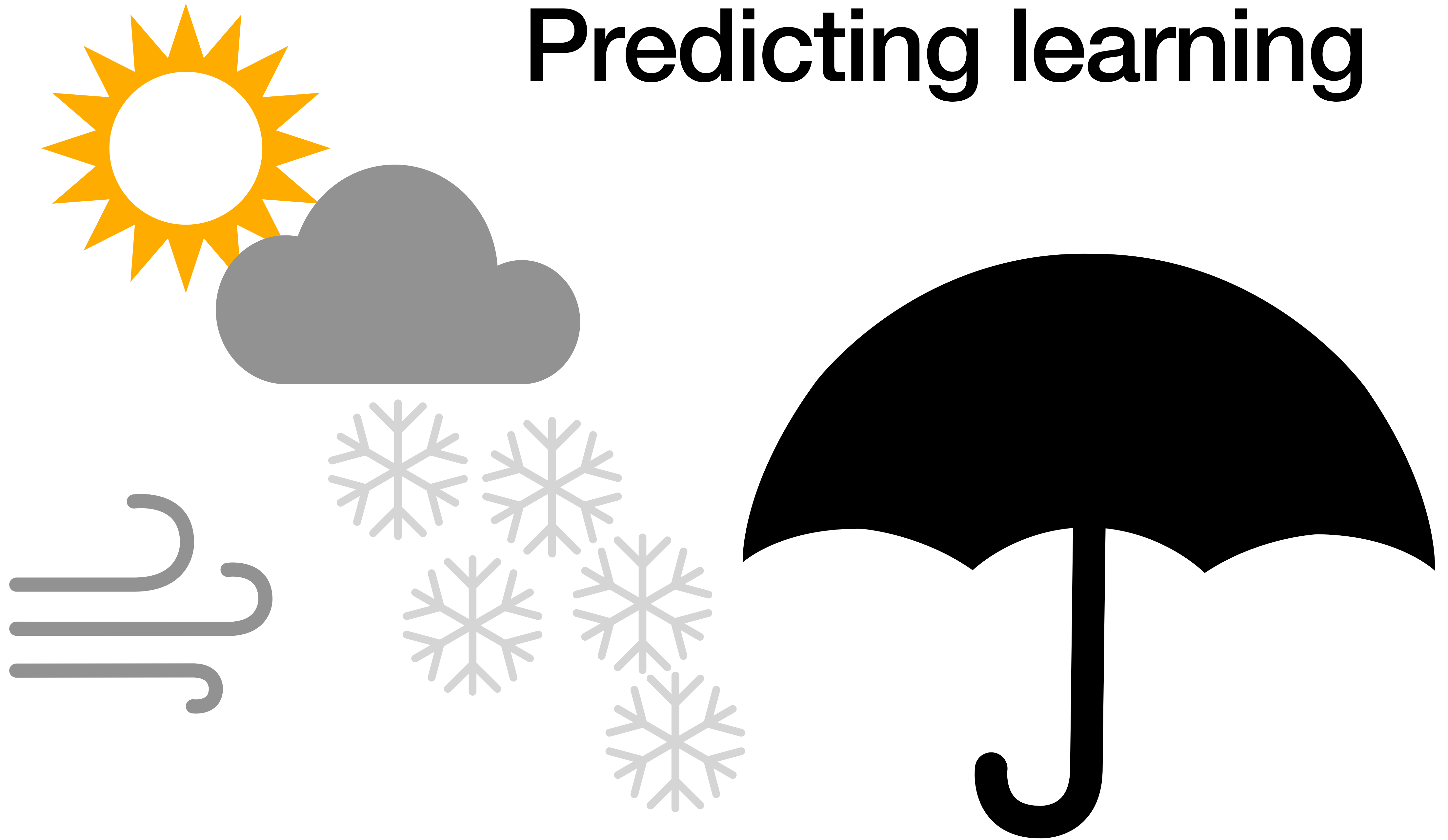


**Education is technology**

**Technology *is not* applied  
science**

**Reductive educational research  
shows that this hard machine  
worked as intended in this hard  
assembly**

# Predicting learning



# **Towards smarter research agendas**

**How to *be* a teacher**

**How to teach (generative, not  
summative)**

# **Generative research methods**

e.g.

**Appreciative inquiry**

**Outcome harvesting**

**Design-based/action/participative research**

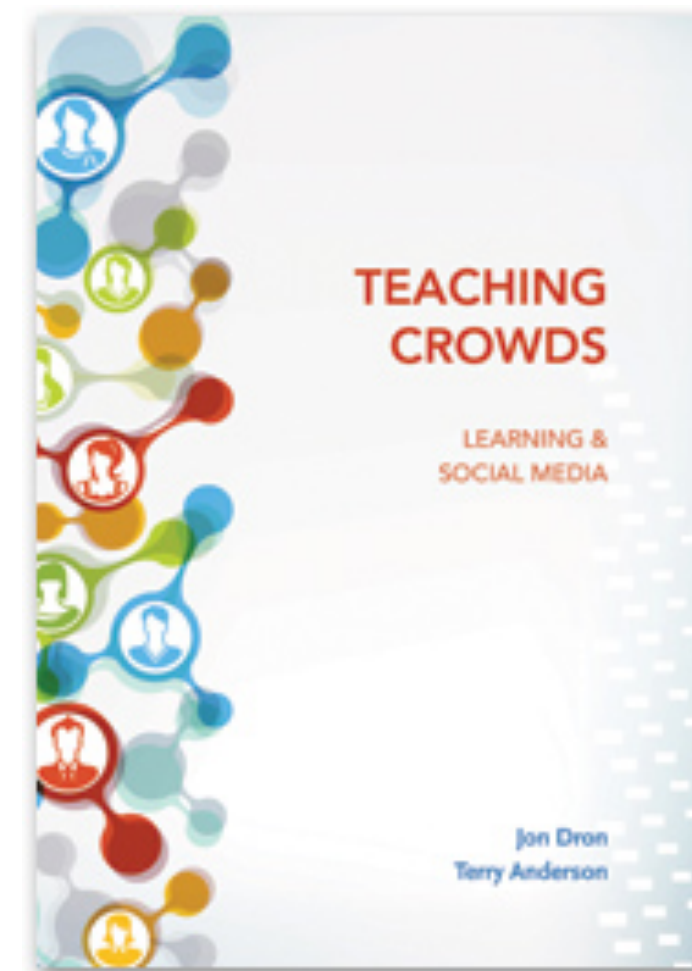
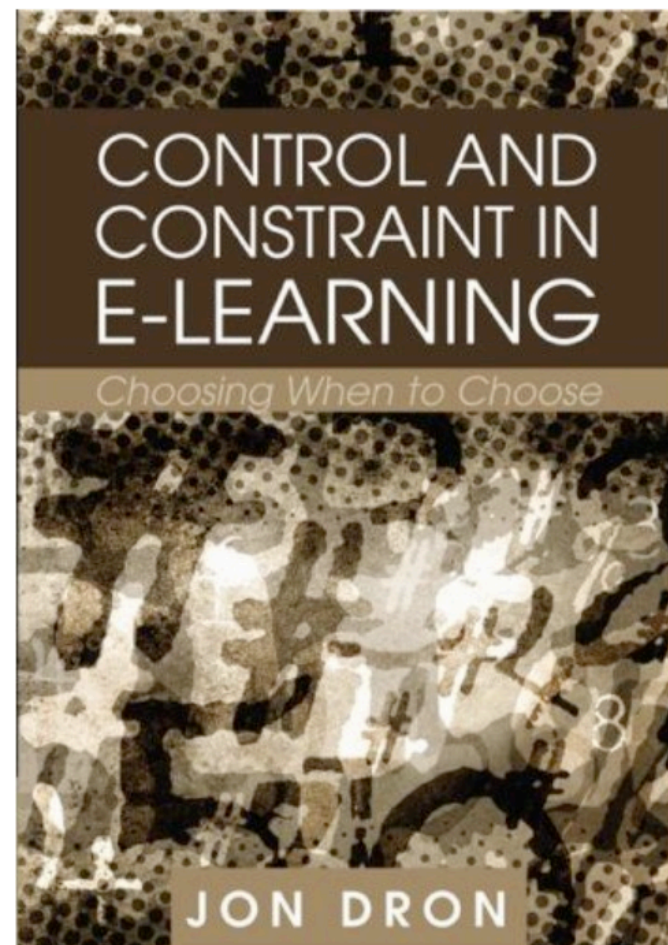
# **Being a teacher**

**Passion (for the subject, for teaching)**

**Compassion for learners**

**Reflection and observation**

# Thank you



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 [@jondron](https://twitter.com/jondron)

 <https://jondron.ca/>

# Stay healthy!